

NZIFSA – 2022 Youth Interpretive – V3

Grade	Jump Elements	Spin Elements	Details
<p>INTERPRETIVE</p> <p>All Grades (Ladies and Men)</p> <p>Time: Bronze/Silver 1:30 Gold/Elite 2 mins Times are +/- 10 seconds</p> <p>Falls: No deduction</p> <p>Components: SS / PR / CH</p>	<p>Minimum of 1 & maximum of 2 jump elements</p> <ul style="list-style-type: none"> • Combination jumps maximum of three jumps • In Bronze and Silver only single jumps, excluding Axel, are permitted. <hr/> <p>Credit for jumps and spins are based solely on the ability of the movements to enhance the chosen theme and support the music. No credit will be given for technical difficulty.</p> <p>Elements exceeding the maximum number will be judged as illegal element & receive 1.0 deduction.</p> <p>Elements lacking in number will receive a 1.0 deduction</p> <p>Illegal Elements:</p> <ul style="list-style-type: none"> • Somersault jumps • Lying on the ice, prolonged and/or stationary kneeling on both knees on the ice. 	<p>Minimum of 1 & maximum of 2 spins</p>	<p>Program will be judged only on the basis of the 5 Component marks.</p> <p>Violations of the below requirements will receive a 1.0 deduction:</p> <p>Program must be developed through skating skill and quality, rather than through non-skating moves such as sliding on one knee or excessive use of toe steps.</p> <p>Skater must not remain in one place for more than 5 seconds.</p> <p>Costumes must be simple, tasteful and selected to enhance the performance by appropriately reflecting the character of the music and theme.</p> <p>Props are not permitted – any item held in the hand or removed during the performance is considered a prop.</p> <p>Objects on the ice, thrown to the audience, placed on boards or on the judges tables are not permitted.</p> <p>Costumes that contain particles that may mar or leave anything on the ice surface (feathers, boas, excessive beading) are considered unsafe and are not permitted.</p>